

Interview w/ Prof. Cox

2/22/18

1. What were your early musical influences?
Virtual Fox ~ heavy organ; Spike Jones - humor,
2. Music theory needed for Audio Engineering?
Really large
3. Write music? process? inspiration
No, music helps w/ audio engineering, mixing + mastering
4. Why specialize in your specific field?
didn't want to practice anymore, had to be better every way, tired of it,
jazz to keyboard.
organ - poliphony
5. What makes a song well produced?
clear, clean narrow dynamic range. to blend, mixing is blending,
songs to album
6. How do you teach your engineering students to think creatively
Extreme, then back off. Listen to other music, dissect music, to
taste, what is tasteful
7. Protocols windows v. MAC. Other programs?
8. Working in LA?
Sound Design, Film and TV,
9. Audio Engineering? work with EDM?
Protocols can do that
Do not be problem, know music, systematic, finished product + 7-8

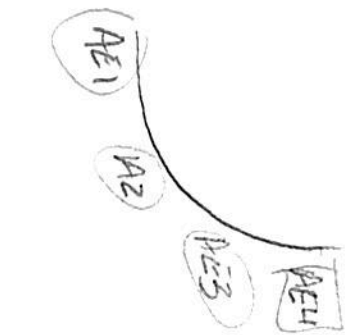
record:
Jenny Perkins
deadmau5

Wednesday Mix / Record
 Friday Lab
 Monday Lecture
 9-12
 8:30 AM
 B132

Music
 angiver

Sound Design
 Foley Engineer
 MUSIC EDITOR

1011 B • Com
 BRADFIELD BOX
 SOUND DEPT



Compose
 Ableton Live
 Logic

- Pro Tools
- REAPER
- FL Studio
- Studio One
- Q Base
- Reason

Record, Mix MASTER
 DOCUMENT THE PERFORMANCE